

Brief Introduction to Factor Graphs

Part 1

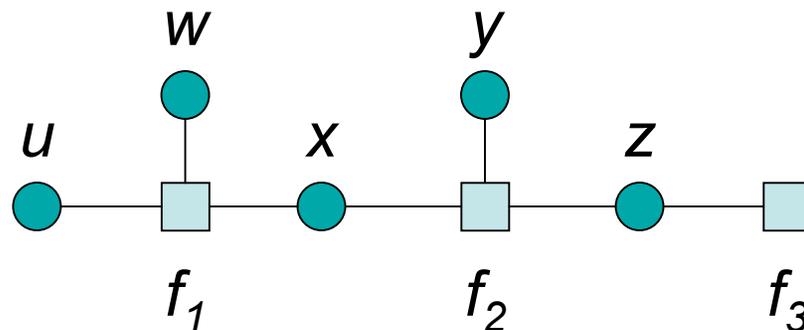
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Background

- Tame combinatorics in many calculations
 - Decoding codes (origin of factor graphs)
 - Bayesian networks and Markov random fields
 - HMMs (and signal processing more generally)
 - *Production match?*
- Form of divide-and-conquer with *nearly decomposable* components
- Many standard state-of-the-art algorithms can be derived from factor graph *sum-product algorithm*
 - Belief propagation in Bayesian networks
 - Forward-backward algorithm in HMMs
 - Kalman filter, Viterbi algorithm, FFT, turbo decoding
 - *Rete algorithm (or equivalent)?*

Factor Graphs

- Decompose functions into product of nearly independent *factors* (or *local functions*)
 - E.g., $f(u, w, x, y, z) = f_1(u, w, x)f_2(x, y, z)f_3(z)$
- Draw as bipartite graph
 - Nodes for factors and variables
 - Links between factors and their variables



Bayesian Network (BN) Example

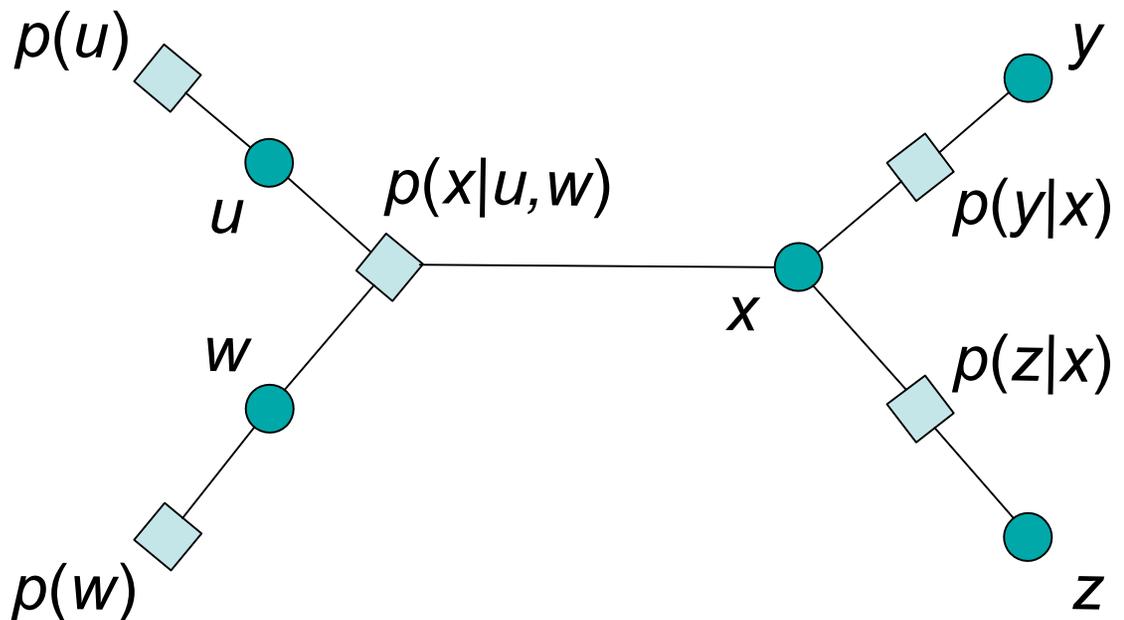
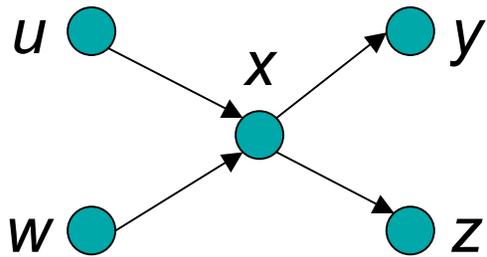
- Probabilistic reasoning involves computations of various quantities from *joint probability distributions* over random variables
 - E.g., compute the *marginal probability* $p(u)$ from the joint probability distribution $p(u,w,x,y,z)$ by summing out/over all of the other variables
 - $p(u) = \text{SUM}_{w,x,y,z} p(u,w,x,y,z)$
 - Key for tractability is to do so without having to explicitly examine every combination of values of all of the other variables

BN Example (cont.)

- A Bayesian network represents a joint probability distribution as the product of the conditional probabilities of each random variable
 - E.g., $p(u,w,x,y,z) = p(u)p(w)p(x|u,w)p(y|x)p(z|x)$
- Each conditional probability only involves a subset of the total set of variables (its *parents*)
 - Each variable is *conditionally independent* of all of the other variables, given its parents
 - I.e., once you know the values of the parent variables, the probability of a value of the variable can be determined independently of the values of all of the other variables
- Can radically reduce scope of combinatorics

Example BN and Factor Graph

$$p(u,w,x,y,z) = p(u)p(w)p(x|u,w)p(y|x)p(z|x)$$



Production Match Example

$C_1: (<a> \wedge \text{type })$

$C_2: (<a> \wedge \text{name } X)$

$C_3: (\wedge \text{type } <c>)$

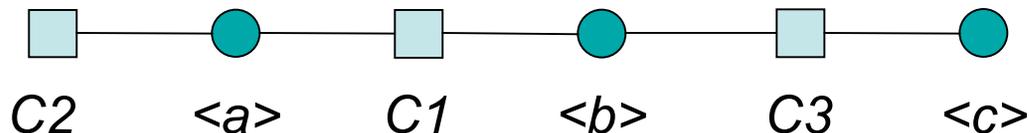
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$(\wedge \text{name } Y)$

For a factor graph

- Variables are variables
- Conditions are factors

$$PM(a,b,c) = C_1(a,b)C_2(a)C_3(b,c)$$



The Sum-Product Algorithm

- Can be viewed as a message-passing algorithm where each node is a processor and the links are communication channels between them
- “The message sent from a node v on an edge e is the product of the local function at v (or the unit function if v is a variable node) with all messages received at v on edges other than e , summarized for the variable associated with e .”
 - *Summarization* is summing out/over all other variables
 - Although, some variations use *max* rather than *sum*
 - *Summary product algorithm* generalizes over such variations as long as the two operations (product and *summary*) together define a *semi-ring*
- *More details on this algorithm in our next meeting*

Why Should We Care?

- Uniform representation&algorithm for signals&symbols
 - Can it yield a deeper integration and/or smoother interface?
- Uniform representation&algorithm for probability&rules
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- Potentially provide underlying commonality between procedural and declarative memory
 - Can it provide a more principled/unified approach to both?
- Can it go beyond HMMs in sequential processing to model the MDPs used in Theory of Mind and/or whatever is needed for episodic memory?
- *Can it provide a uniform technology layer (a high-level language) for constructing and exploring the modules and processes needed in a cognitive architecture?*